

PROCEEDINGS OF THE COUNTY BOARD OF JACKSON COUNTY, MINNESOTA

June 25, 2024

The Jackson County Board of Jackson, Minnesota met in an emergency session, in the Jackson County Courthouse, Commissioners’ Board Room, City of Jackson, Minnesota, on June 25, 2024. The following members of the Jackson County Board of Commissioners were present: Don Wachal, Scott McClure, Phil Nasby, James Eigenberg. Commissioner Roger Pohlman participated by telephone per Minnesota Statute 13D.021. County Administrator, Ryan Krosch and Assistant to the Administrator, Brandi Bourquin were also in attendance.

CALL TO ORDER

Chair Wachal called the meeting to order at 4:30 p.m.

Motion was made by Commissioner Eigenberg and seconded by Commissioner McClure to adopt Resolution 24-013 – Declaring a State of Emergency for a Flooding Event. On a roll call vote the motion carried 5-0 in favor of Resolution 24-013.

County of Jackson)
) SS.
State of Minnesota)

**RESOLUTION 24-013
RESOLUTION DECLARING A STATE OF EMERGENCY**

WHEREAS, excessive and continuous rain and subsequent flooding impacted the population of Jackson County, Minnesota and its cities and townships; and

WHEREAS, the flooding event has caused a significant amount of public property damage; and

WHEREAS, the Jackson County Emergency Management Office requests the Jackson County Board of Commissioners to declare Jackson County in a STATE OF EMERGENCY for the flooding event of starting in June, 2024.

NOW, THEREFORE, BE IT RESOLVED, that the Jackson County Board of Commissioners declares Jackson County in a State of Emergency for conditions resulting from the flooding event beginning June 17, 2024.

Sheriff Shawn Haken and Emergency Management Director Gary Reif provided an update on the current state of flooding within Jackson County.

ADJOURN

Motion was made by Commissioner Nasby and seconded by Commissioner Wachal to adjourn the meeting at 4:55 p.m. The motion carried unanimously.

JACKSON COUNTY BOARD OF COMMISSIONERS

Board Chair

ATTEST: _____
Ryan Krosch, County Administrator